Project Update

City and County of San Francisco Open Source Voting System



Prepared by: Department of Technology December 2018

Approach and Methodology

	Project Initiation	Phase A: Plan	Phase B: Design
Objectives	Initiate the project based with a clear, consensus understanding of the scope, approach, schedule and application of effective project control	Review available background information and conduct discovery interviews with the stakeholders (Elections Department, Elections Commission,TAC, industry leaders, and City leadership)	 Analysis of OSV Environment (technology, data, processes, applications) and System Architecture (existing and future)
Activities	 Hire a Project Team DONE Hire Community Workshop Facilitator DONE Confirm stakeholder participation (agency level and governance and decision-making model) DONE Review background docs and studies IN PROGRESS Review current state of OS election projects IN PROGRESS Build and establish Independent Validation and Verification (IVV) resource 	 Discuss and outline State Certification process with Sec of State Conduct operational observations of Elections Assess development options and approaches Define system requirements and establish key strategic priorities Document future state objectives and guiding principles to serve as an input to the strategic planning and technical standards Develop a communications plan 	 Conduct Strategic Visioning workshops with the leadership team, key stakeholders and industry experts Determine License conditions and assignment Assemble possible business strategies and analyze the cost, City risk and schedule Evaluate cybersecurity options, approaches, risks and infrastructure designs Investigate OS partnerships
Deliverables	Project Initiation Document (PID); Briefing document for current OS elections OSV Project Charter and Governance Model Status Report (Monthly)	Project Meetings, defined project schedule and development strategies and requirements Current State Assessment	Identification and documentation of project goals, objectives, priorities, gap and barriers, high level milestones/designs for implementation and plan/approach for technical and security platform Strategic System Vision

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Open Source Voting System Project

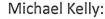
Open Source Voting Project Team

Sean Roberts:



- SF Bay technology leader
- Computer Engineering BS for San Jose State
- Experience: Lincoln Network, Yahoo, EDS, ADP and Electronic Arts.
- Founding member of the OpenStack Foundation, open source for cloud platforms.
- Director, Open Data Initiative
- Open Source Initiative, Public Policy Working Group Chair, Open Source Initiative
- OSV Role: Technical project lead focused on assessment, requirements, security and hardware.

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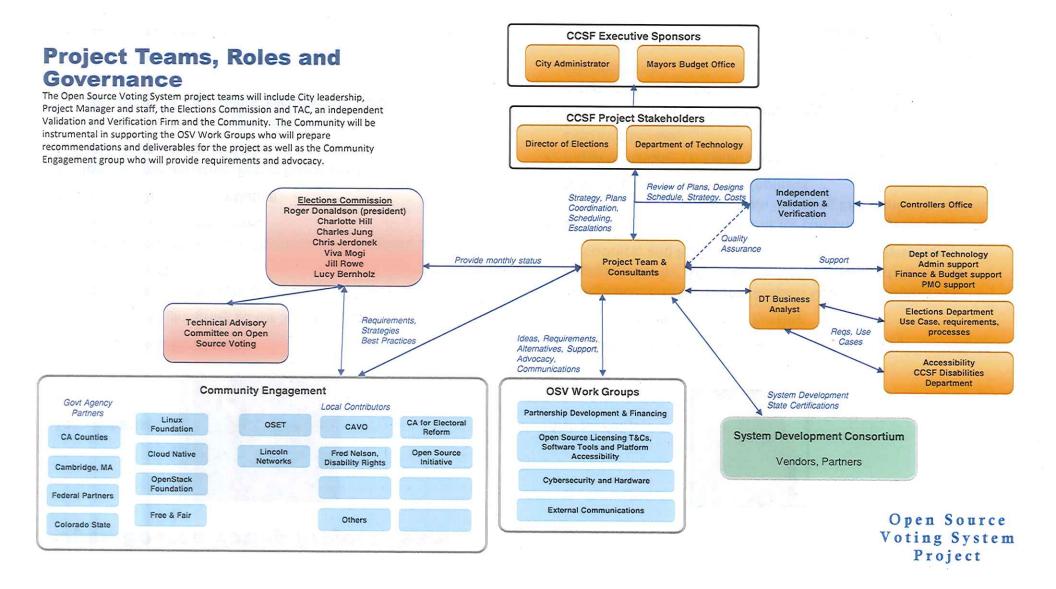


- Consultant for 31 years on complex and business/IT initiatives
- Computer Science BS from Berkley
- Experience: Ernst & Young, Kawaru Research. Completed engagements for GE, Siemens, Hewlett-Packard, Samsung Electronics, and PGE and start ups in technology sectors.
- Strong in project management for complex projects requiring business and IT collaboration, including ERP implementations, web sites and custom development.
- Projects include: LA County Registrar of Voters, LA City Elections Division
- OSV Role: Focus on project planning, scheduling and communications, community engagement, and roadmap development.

 Open Source

Voting System

Project



Contacts

Linda Gerull

Executive Director / City CIO Department of Technology linda.gerull@sfgov.org

John Arntz

Director Elections Department john.arntz@sfgov.org

Keith Kawas

Manager, Project Management Office Department of Technology keith.kawas@sfgov.org